University / Academy: Menoufia University College / Institute: Faculty of Electronic Engineering Department: Computer Science and Engineering

## **Course Specification**

1- Course basic information:					
Course Code: CSE 367	Course Title: Microprocessors & Their Applications	Academic year: 2011/2012 Level ( 3 ) – Semester : 2			
Faculty requirement	Teaching hours: Lecture	<b>3</b> Tutorial <b>1</b> Lab 2			

2- Aim of the course	<ul> <li>To apply knowledge engineering concepts to the solution of engineering problems.</li> </ul>					
	<ul> <li>To design a system; component and process to meet the required needs within realistic constraints.</li> </ul>					
	- To design and conduct experiments as well as analyze and interpret data.					
	- To work effectively within multi-disciplinary teams.					
	<ul> <li>To engage in self- and life- long learning.</li> <li>To use current advanced techniques, skills, and tools necessary for computing practices to specify, design, and implement computer-based systems.</li> </ul>					
3- Intended Learning Outcomes:						
A- Knowledge and Understanding:	a1. Concepts and theories of sciences appropriate to the computer science and engineering.					
	a3. Characteristics of engineering materials related to the computer science and engineering.					
	a4. Principles of design including elements design, process and/or a system related to specific computer science and engineering.					

	<ul><li>a10. Technical language and report writing.</li><li>a13. Engineering principles in the fields of logic design, circuit</li></ul>					
	analysis, machine and assembly languages, compute					
	computer architectures, embedded systems, signal processing					
	operating systems, real-time systems and reliability analysis.					
B- Intellectual Skills	b3. Think in a creative and innovative way in problem solving and					
	design.					
	b6. Investigate the failure of components, systems, and processes.					
	b9. Judge engineering decisions considering balanced costs, benefits, safety, quality, reliability, and environmental impact.					
	b13. Develop innovative solutions for the practical industrial problems.					
	b15. Select, synthesize, and apply suitable IT tools to computer engineering problems.					
	b16. Proposing various computer-based solutions to business system problems.					
	b17. Cost-benefit analysis should be performed especially in sensitive domains where direct and indirect costs are involved.					
C- Professional Skills	c2. Professionally merge the engineering knowledge, understanding, and feedback to improve design, products and/or services.					
	c3. Create and/or re-design a process, component or system, and carry out specialized engineering designs.					
	c5. Use computational facilities and techniques, measuring instruments, workshops and laboratory equipment to design experiments, collect, analyze and interpret results.					
	c6. Use a wide range of analytical tools, techniques, equipment, and software packages pertaining to the discipline and develop					

	required computer programs.					
	c10. Apply quality assurance procedures and follow codes and standards.					
	c11. Exchange knowledge and skills with engineering community and industry.					
	c12. Prepare and present technical reports.					
	c13. Design and operate computer-based systems specifically designed for business applications.					
	c14. Use appropriate specialized computer softwar computational tools and design packages throughout the phase of the life cycle of system development.					
D- General Skills	<ul><li>d1. Collaborate effectively within multidisciplinary team.</li><li>d2. Work in stressful environment and within constraints.</li></ul>					
	<ul> <li>d3. Communicate effectively.</li> <li>d5. Lead and motivate individuals.</li> <li>d6. Effectively manage tasks, time, and resources.</li> <li>d7. Search for information and engage in life-long self learning computer science and engineering.</li> <li>d9. Refer to relevant literatures.</li> </ul>					
4- Course Contents	The microprocessor family- Microprocessor architecture memory stack, I/O, DMA - Processor control and monitoring(Interrupts, Resets, Status) - Hardware Reference information(CPU architecture MIN/MAX mode, EXTmemory addressing, I/O interfacing, microprocessor applications) – Microprocessor system design					
5- Teaching and Learning Methods	- Lectures					
	- Tutorials					
	- Labs and/or case studies					
	- Research assignments					

6- Teaching and Learning Methods for disable students	ΝΑ				
7- Student Assessmen	ıt				
a- Assessment Methods	<ul> <li>Weekly sheet exercises at class room</li> <li>Quizzes</li> <li>Labs and/or case study for more demonstration</li> <li>Projects</li> <li>Midtorm, and final examples</li> </ul>				
b- Assessment Schedule	<ul> <li>Exercise sheet/ Lab assignment : Weekly</li> <li>Quizz-1: Week <u>no</u> 5</li> <li>Mid-Term exam: Week <u>no</u> 8</li> <li>Quizz-2: Week <u>no</u> 11</li> <li>Lab exam: Week <u>no</u> 14</li> <li>Final – term examination: Week <u>no</u> 15</li> </ul>				
c- Weighting of Assessment	- Class tutorial and quizzes :5%- Mid-term examination:15%- Oral and practical exam:15%- Final – term examination:60%- Other types of assessment:5%Total100%				
8- List of text books a	nd references:				
a- Course notes	None				
b- Text book	M. Rafiquzzaman, Microprocessor Theory and Applications, John Wiley & Sons, Inc., 2008.				
c- Recommended books	<ul> <li>Barry B. Brey, The Intel Microprocessors: 8086/8088, 80186/80188, 80286, 80386, 80486 Pentium, Pentium Pro Processor, Pentium II, Pentium 4, and Core2 with 64-bit Extensions, Architecture, Programming, and Interfacing, Eighth Edition, Pearson Education International, Upper Saddle River, New Jersey, 2009</li> <li>John Uffenbeck, The 80x86 Family: Design, Programming, and Interfacing, Third Edition, Prentice-Hall International, Inc., Upper Saddle River, New Jersey, 2002</li> </ul>				
d- Periodicals, Web sitesetc	IEEE Computers, Magazine.				

## **Course Contents - ILOs Matrix**

Content Topics	Week	A- Knowledge & Understanding	B- Intellectual skills	C- Professional and practical skills	D- General and transferable skills
The microprocessor family-	1	a1	-	-	-
Microprocessor architecture memory stack, I/O, DMA -	2, 3	a3	-	-	-
Processor control and monitoring(Interrupts, Resets, Status) -	4, 5	a4, a13	b3, b15	c6, c14	-
Hardware Reference information(CPU architecture MIN/MAX mode, EXTmemory addressing, I/O interfacing, microprocessor applications) –	6, 7, 8,9,10 ,11	a10	b3, b6, b9, b13, b15, b16, b17	c2, c3, c5, c6	d1, d2, d3, d6, d7, d8
Microprocessor system design	12, 13,14	-	-	c10, c11, c12, c13, c14	d1, d2, d3, d5, d6, d8

## **Course coordinator:**

Dr. Eng. Zeiad El-Saghir

## Head of Department:

Prof. Nawal Ahmed El-Fishawy

Date: / /